Ashlyn Jennings

Amy McIntyre

ART 3070

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OOOURA: Lost Worlds

Synopsis: In Oooura: Lost Worlds, human civilization is striving for a better future and finding its last hope of salvation in a futuristic sci-fi horror role-playing game. The game starts when eight scientists are sent to an alien planet with a possible human population; they're tasked with finding previous missing colonists on planet Ooura and finding out where they might be. Each of the eight scientists contributes different skills and perks to the mission, which will benefit the mission. Their journey will reveal secrets about Planet Ooura as well as dark truths. What the player chooses throughout the game will alter their path and story. There are multiple endings to the game and they can be completed with the help of players. During the game, the player will come in close contact with creatures, various alien environments, and violent situations between possible alien enemies. What the player chooses during their campaign will alter their ending. Players are encouraged to create their own unique stories.

<u>Genre</u>: OOOURA: Lost Worlds is a sci-fi role-playing game with survival horror elements. The game relies on the player's decisions throughout the game and what the player chooses alters their path and story in their playthrough. There are multiple endings to the game and they can be completed with the help of the player.

<u>Target Platform:</u> Due to the graphics-intensive nature of the game and the large size of the platform it is intended to be played on PS4, PC, or Xbox consoles. OOOURA (Lost Worlds).

<u>Target Audience:</u> Because of the intense nature of some of the scenes in the game, the rating is set at MATURE 17+. Due to the rich content of the story and the intense nature of the game, the game is more focused on teens and adults.

<u>How is it Unique?</u>: The game is set in 2300, where the world is facing the consequences of overpopulation and climate change. The government is in turmoil and pollution levels are at an all-time high. The game is unique in its rich, dynamic story, character design, and environmental elements, and it is applicable to contemporary real-world scenarios. The player will have a major influence on the

game's storytelling and the choices they make will determine the game's ultimate outcome. In 2305, a new planet appeared in the solar system. It was called Planet OOURaleon. After 30 years, a space-faring corporation outstripped NASA and other big companies to launch a mission. The mission was to find out if the planet was capable of supporting human life within the next 80 years. As climate change wreaks havoc on the planet, the government is in disarray, and pollution levels are at an all-time high, a new planet appears in our solar system in the year 2305. This new planet is called planet Oouraleon, also known as planet Ooura. For the first time in 30 years, an elite space-based company has beaten NASA and other big companies to the launch pad for a new mission. The mission is to find a new home.

Character/s:

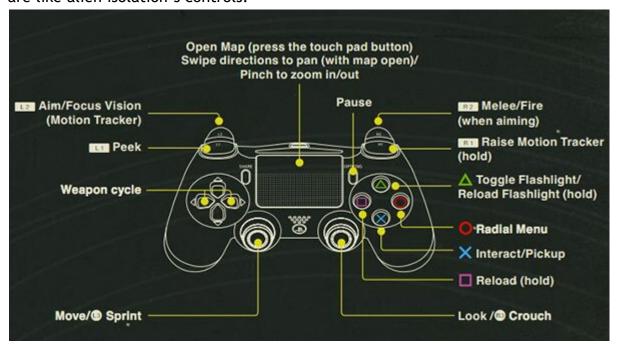
The characters currently in the story is the main character, Katherine Korr, and her crew of seven scientists. Katherine Korr or known as; (Kat) by her friends and family. Is an award-winning biologist who is passionate about understanding the diversity of species, their interactions with their environment, their biology, their behavior, and appearance. Although she is well-prepared for the real world and potential combat, she is primarily a pacifist who prefers not to resort to violence. She is happiest when she is on the company ship with her best friend. Her hair is light bubble-gum pink with a hint of lime green at the ends. Her skin is peach-tinted and curvy. At the age of 28, she is the youngest of her crew and is 5 ft 6 in height. She has several awards and notable accomplishments in her field of study. She is a social butterfly and likes to make new friends but is usually quiet focusing on her studies...

<u>Enemies</u>: The enemies on planet Oooura are an unknown species that has been lying dormant on the surface of the planet. Because the colonists that used to live on Oooura are now missing, the alien race that inhabits the planet is somehow responsible for the disappearance of the colonists. The alien race is very deadly and will use any force necessary to protect their home.

<u>Setting</u>: Planet Oooura is a gorgeous planet with a vast amount of different species, environments, and flora. Because planet Ooura is mostly wetlands, most flora is coral-ish in nature and creatures tend to have bioluminescent features. Planet Oooura was discovered in early 2300 when it was deemed somewhat inhabitable by NovaTerra Corp. Colonies were given the go to inhabit this planet and learn more about its makeup. It wasn't until 2305 that the colonists were reported missing within the

company's systems. The planet is damp, and rich with diverse biomes, species, and flora.

Mechanics & Control: The Player Kathorine Korr is the main character in the story and the origin of the game. Planet Oooura is a huge planet with many different kinds of biomes, species, and flora. The game is survival horror so there will be violence and disturbing scenes during the game. The player will be alone in an alien world. There will be violent scenes when interacting with the alien race on planet Oooura. The objective of this game is to locate the colonists and escape from the planet alive. During the game, you will have enemy contact with hostile alien beings. The objective is to survive as long as possible until you find a way out of the planet. As the player goes through the game, they will be faced with various choices that will change the ultimate ending of the game. There are 4 multiple endings and 1 secret ending to this game. The player will be paired with their crew and will be helped during the game. The controls will be standard as any console game, but to give reference the controls are like alien isolation's controls.



<u>Mission and Objectives:</u> The game's overall mission is to escape planet Ooura and find the missing colonists. The player will run into enemy contact, it is their goal to avoid enemy contact, find the colonists, and escape planet Ooura.

FINAL CONCEPT ART:

