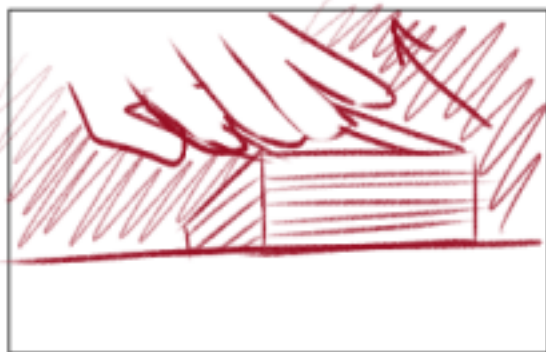
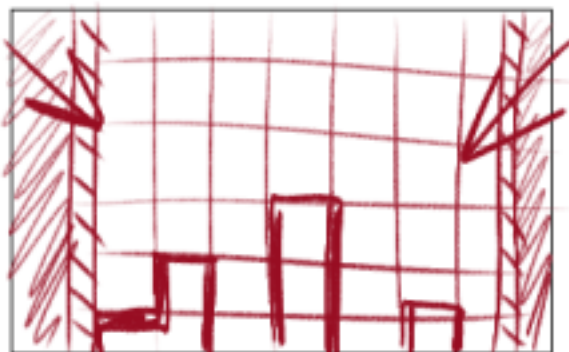


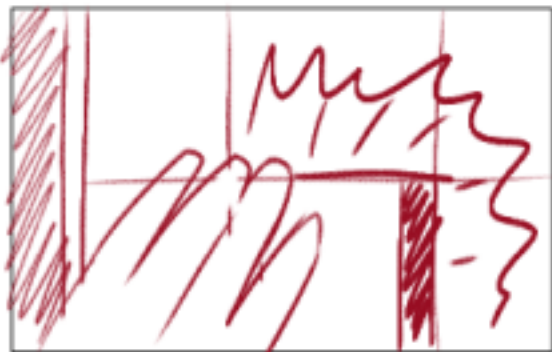
fade in, center on board, pan up



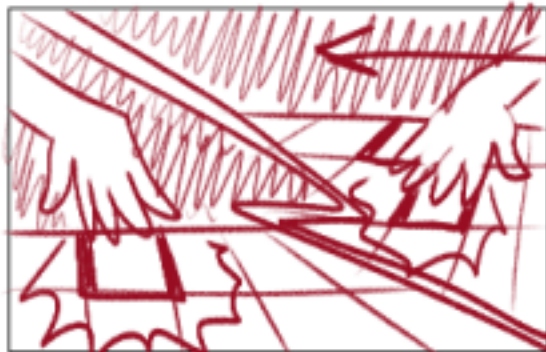
player draws path piece



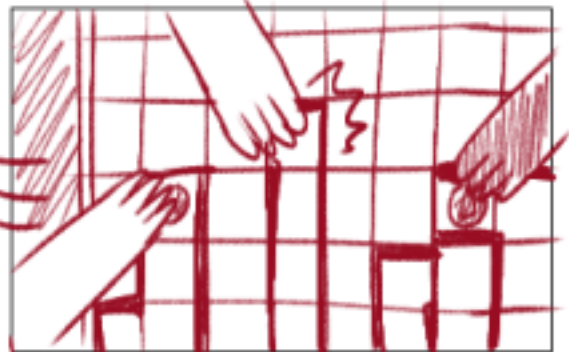
zoom in onto board



player slaps path down



frame split, one player lays path, second shot slides in



snipe transition to all players laying down paths + moving pieces



player draws attack card  
zoom in



player moves back,  
camera tracks



player falls to ground,  
corners darken



player draws attack card,  
zoom out



slide transition, player  
is skipped



fade out to all players



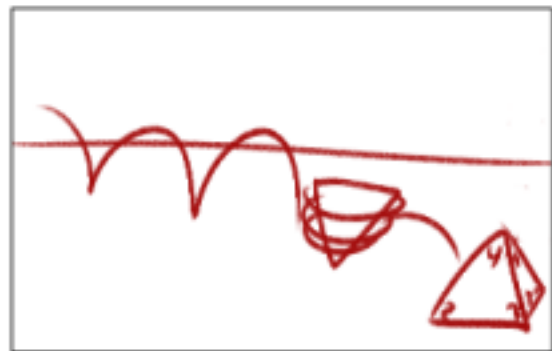
Player 1 run right  
from center



Player 2 run left  
from center



dice is rolled



slow-mo as dice  
bounces, spins & lands



winning player beats  
losing player



dramatic shot